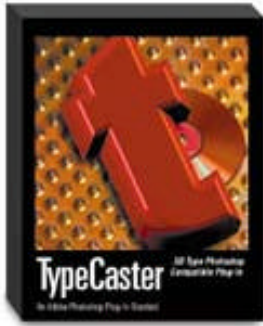


TypeCaster



Now for Windows NT/95!

Press any key. TypeCaster turns ordinary type into broadcast-quality 3D titles with depth, texture, and contours that lift off the page. The only 3D type program that works inside Photoshop, TypeCaster offers 30 built-in project looks you can use to create eye-popping type quickly and easily, even if you've never used a 3D program before. And you can change any look or create your own projects by varying the type font, color, texture, shape, bevel, or light source shading. TypeCaster has received Publish magazine's four-star rating as well as Digital Video's Award of Excellence.

Features:

- The most versatile 3D type utility --works inside Photoshop or other plug-in compatible programs.
- More than 30 built in projects --anyone can create eye-popping 3D type quickly and easily
- Enhance type projects by adjusting textures, shapes, bump maps, bevels, and light source shading
- Broadcast quality 3D rendering for use in any project
- Incredibly simple interface tht can be mastered in minutes
- Animatable type transitions in Adobe Premiere and AfterEffects

System Requirements

Windows: Windows 95 or Windows NT 4.0 on any PC with a 486 or faster processor and a CD-ROM drive with a minimum of 16 MB RAM (24 recommended), a 16-bit graphics card (24-bit recommended), and 8 MB of free hard disk space.

Macintosh: 68020 or newer processor, color monitor, System 7 or newer software, and at least 2 MB of RAM more than required by the host application.